



**/ Jamie Knight /**

## Curriculum Vitae.pdf



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### Education

1st Class BA (Hons) Animation

### Employment History

Raytheon UK | Media Developer | Sept 2022 - Present  
Freelance | Artist / Digital Media Producer | 2015 - Present  
Real Ideas | Creative & Digital Consultant | Dec 2018 - Sept 2022  
Plasteright | Proprieter | Aug 2007 - Dec 2018

### Additional Information

|| Full Clean UK Car Licence  
|| Full Clean UK Motorbike Licence  
|| Active Government Security Clearance

### /// Key Areas of Experience ///

- 16 Years of project management experience.
- 7 Years' experience creating film and visual concept for the private and third sector.
- Extensive Design house experience creating to marketing, and direct from client briefs.
- Experienced in designing and developing creative product suites/offers including high-profile technology and creative innovation demonstration expo events.
- Over 8 years of commercial experience in producing film & animation throughout entire working pipeline.
- Over 5 years of experience in digital media creation for live events and festivals.
- 7 years of experience in delivering consultancy, lecturing, and teaching of animation and immersive design to students and professionals up to university and industry level.
- 7 years of creating and delivering immersive media content nationally and internationally.
- Producing the shaping functionality, and delivery of live broadcast web-based events & webinars. In addition to digitising organisational delivery and creating staff training packages in response to COVID-19 business adaption strategies set out by leadership team.
- Production of high-quality video resources for training, e-learning and promotional/marketing purposes throughout entire production pipeline.
- Development of high-quality content for public & private sector audiences which focus on audience experience, engagement, value proposition, attention retention, awareness, growth, and sales.
- Scripting and story/narrative structuring (understanding of communicating information to audience through dialogue).
- Effective storyboarding & visual language (understanding of visually engaging an audience and communicating information – externally and within teams).
- Experienced in the development, creation and delivery of high-quality learning packages to meet learning outcomes across multiple delivery methods for clients including educational institutes and trusts, private sector organisations, research grant funding bodies, the public sector and the Ministry of Defence.
- Experienced in collaborating with Subject Matter Experts (SME's) to deliver enhanced, updated learning experiences to accelerate mastery of taught content, improve knowledge retention and make learning more accessible to a broader scope of learners.

### /// Key Skills ///

- Animation & VFX.
- Projection Mapping & VJing.
- Media production.
- Videography, Cinematography, Photography, Lighting & Compositing.
- Editing & Colour Grading.
- Design for digital and print.
- Sound Engineering & Music Production.
- Broadcast, Streaming & Live Event Media.
- Creative & digital solution consultancy for businesses.
- Graphic Design.
- Project Management.
- Development of learning packages and delivery.
- Immersive technology and environments.

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## Government Security Clearance Status

- Vetted to a high UK Government standard/level and currently hold 'active' Government security clearance at an advanced level.

## Notable Achievements

- First Class Honours in Animation BA (Hons) degree.
- Highest recorded institutional grade in the 'Creative and Professional Development' module at Arts University Plymouth.
- Live Motion Tracking Projection Mapping of BBC singers during operatic music festival.
- Video Mapping consultancy and immersive content producer across multiple international video mapping light festivals performed to audiences of hundreds of thousands of people.

## /// Practical & Contextual Industry Knowledge & Experience Subject Areas ///

- Animation – Graphic Design & Design House (print and digital) – Film – Game – Videography – Cinematography – Photography – Art & Design inc. Digital – Immersive Experiences – Narrative – Streaming & Broadcast – Motion Capture – Projection Mapping & Live Event Performance Media – Training ,Education & Simulation.

## /// Primary Software Packages Experience ///

- **Office** ||| Microsoft Office (Word, Excel & PowerPoint), Mac (Keynote).
- **Animation & Film** ||| Adobe Suite CC (After Effects inc. Trap Code suite plug-ins, Premiere Pro), Dragonframe, CelAction 2d, TV Paint, Auto Desk (Maya and 3ds Max), Cinema 4D, Blender, Camtasia.
- **Streaming & Broadcast** ||| OBS, GoTo Webinar.
- **Design** ||| Adobe Suite CC (Photoshop, In design, Illustrator).
- **Live Event** ||| Resolume, Madmapper, VDMX5, Touch Designer, Notch.
- **Game** ||| Unity, Unreal Engine.
- **CAD** ||| Rhinoceros.
- **Sound** ||| Audition, Audacity, Protools, Logic.

## /// Additional Certification ///

- Baseline Personnel Security Standard (BPSS), Cleared – active status.
- Security Check (SC), Cleared – active status.
- ACoT – Advanced Core of Trainees.
- Basic CoT (Core of Trainees).
- Defence Information Management Passport (DIMP).
- Diploma: Anti-Corruption.
- Diploma: Antitrust Compliance.
- Diploma: Conflicts of Interest.
- Diploma: Labour Charging.
- Diploma: Privacy Principles.
- GDPR Update Training.
- Health & Safety Essentials.
- Manual Handling Training.
- Emergency First Aid at Work.
- Unconscious Bias for Managers Training.
- Fire Awareness Training.
- Equality, Diversity & Inclusion Training.

## Digital Badges

- Real Ideas CV-19 Workforce.
- Real Ideas Webinar Support Crew.

## Hardware

Familiar with a wide variety of on-location/set (content capture hardware) and editing, mixing and postproduction studio suites as well as live performance infrastructure and equipment.